

# iAL, the iTesla Action Language

01/06/17



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What is the iAL?

# A Domain Specific Language for action simulation on a network

- The « iAL » is a Domain Specific Language (DSL) written in Java and Groovy.
- More flexible and scalable than existing software (Convergence).
- Easier to use than generic languages (no need to be an IT specialist)
- Can be interpreted by simulators thanks to a standard syntax.

DSL: computer language specialized to a particular application domain.

# Concepts

Three concepts form the basis of the language:

- the contingency list
- the definition of actions
- the definition of rules include logical conditions and actions

# Business rules engine

- A software system to evaluate business rules and apply relevant actions
- Handle a complex algorithm with micro rules that often change
- Allow rules modification without the need for IT

# Syntax - Contingencies

→ N-1 contingency

```
contingency('contingency-id') {  
  equipments 'equipment-id'  
}
```

→ N-K contingency

```
contingency('contingency-id') {  
  equipments 'equipment1-id', 'equipment2-id'  
}
```

# Syntax - Contingencies

## → Automatic contingency lists

```
import eu.itesla_project.iidm.network.Country

for (l in network.lines) {
    s1 = l.terminal1.voltageLevel.substation
    s2 = l.terminal2.voltageLevel.substation

    if (s1.country != s2.country) {
        contingency(l.id) {
            equipments l.id
        }
    }
}
```



# Syntax - Actions

## → Pre-defined tasks

```
action('action-id') {  
  description "this is a description"  
  tasks {  
    openSwitch 'switch1-id'  
    closeSwitch 'switch2-id'  
    optimizePhaseShifterTap 'pst-id'  
  }  
}
```

# Syntax - Actions

## → Script tasks

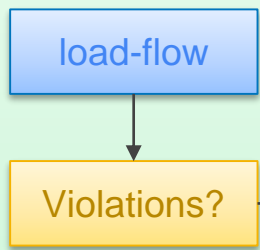
```
import static eu.itesla_project.iidm.network.PhaseTapChanger.RegulationMode.FIXED_TAP
```

```
action('action-id') {  
    description "this is a description"  
    tasks {  
        script {  
            // switch is a reserved groovy keyword  
            switch_('\switch1-id').open = true  
            _switch('\switch2-id').open = false  
  
            transformer('\pst-id').phaseTapChanger.regulationMode = FIXED_TAP  
            transformer('\pst-id').phaseTapChanger.tapPosition = 25  
        }  
    }  
}
```

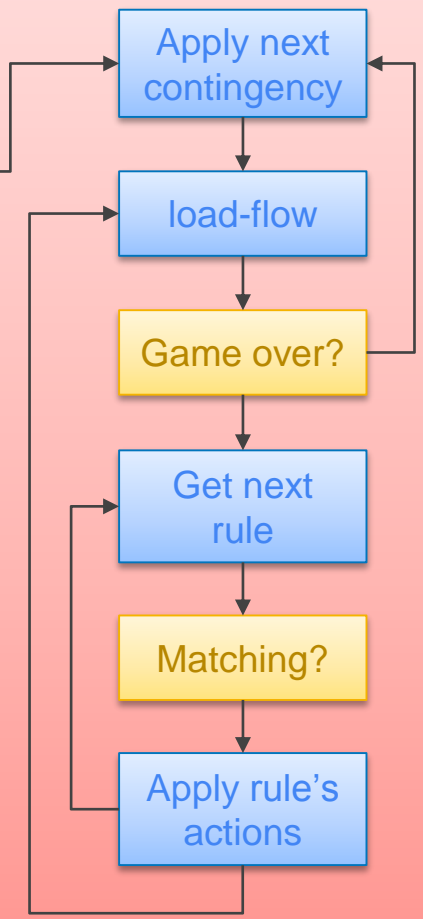
# Syntax - Rules

```
rule('rule-id') {  
  description "This is a description"  
  when (condition1 || condition2) && condition3  
  apply 'action1-id', 'action2-id'  
  life 1 // allow to use this rule only once  
}
```

# Pre-contingency state



# Post-contingency state



Game over:

- Still violations
- Still alive rules
- Not too many tries

Matching:

- When condition is true
- Still alive

# Advanced definition of contingencies for security analysis

→ Use GroovyDslContingenciesProvider implementation to take advantage of automatic contingency lists:

```
<?xml version="1.0" encoding="UTF-8"?>
<config>
  <componentDefaultConfig>
    <ContingenciesProviderFactory>
      eu.itesla_project.action.dsl.GroovyDslContingenciesProviderFactory
    </ContingenciesProviderFactory>
  </componentDefaultConfig>

  <groovy-dsl-contingencies>
    <dsl-file>${HOME}/.itesla/contingencies.groovy</dsl-file>
  </groovy-dsl-contingencies>
</config>
```

Why was it developed?

# New needs at the end of the FP7 project

- XML based syntax used in the FP7 to describe remedial actions for optimization and simulation needs
- Optimization needs decreased, simulation needs increased
- A new way to describe remedial actions was necessary

# New needs at the end of the FP7 project

→ Some basis concepts were re-used (contingencies, constraints, actions) but fundamentally new possibilities appeared

→ Actions were limited to a few possibilities and binded to constraints and/or contingencies.

Now:

- An action can be any kind of change in the data model
- A logical condition can be applied to any data in the model
- Actions can be chained



# Flexibility and scalability (why?)

- Intermediate between black box tools (Convergence) and a generic programming language
- Complex remedial actions can be implemented
- Specific needs (optimize a tap position, model « la Durance ») can be added as plugins

# Flexibility and scalability (how?)

→ Use the script task to describe a complex task

→ Create your own plugin to extend the Action DSL

# Flexibility and scalability (how?)

→ PstTapPositionTaskExtension.groovy

```
import com.google.auto.service.AutoService
import eu.itesla_project.action.dsl.spi.DslTaskExtension
import eu.itesla_project.contingency.tasks.ModificationTask

@AutoService(DslTaskExtension.class)
class PstTapPositionTaskExtension implements DslTaskExtension {
    @Override
    void addToSpec(MetaClass tasksSpecMetaClass, List<ModificationTask> tasks, Binding binding) {
        tasksSpecMetaClass.pstTapPosition = { String id, int tapPosition ->
            tasks.add(new PstTapPositionTask(id, tapPosition))
        }
    }
}
```

## → PstTapPositionTask.java

```
package com.rte_france.itesla.action.util;
```

```
import eu.itesla_project.computation.ComputationManager;  
import eu.itesla_project.contingency.tasks.ModificationTask;  
import eu.itesla_project.iidm.network.*;  
import java.util.Objects;
```

```
import static eu.itesla_project.iidm.network.PhaseTapChanger.RegulationMode.FIXED_TAP;
```

```
public class PstTapPositionTask implements ModificationTask {  
    private final String phaseShifterId;  
    private final int tapPosition;
```

```
    public PstTapPositionTask(String phaseShifterId, int tapPosition) {  
        this.phaseShifterId = Objects.requireNonNull(phaseShifterId);  
        this.tapPosition = tapPosition;  
    }
```

```
    @Override
```

```
    public void modify(Network network, ComputationManager computationManager) {  
        TwoWindingsTransformer phaseShifter = network.getTwoWindingsTransformer(phaseShifterId);  
        phaseShifter.getPhaseTapChanger().setRegulationMode(FIXED_TAP);  
        phaseShifter.getPhaseTapChanger().setTapPosition(tapPosition);  
    }  
}
```

## → Old action.groovy

```
import static eu.itesla_project.iidm.network.PhaseTapChanger.RegulationMode.FIXED_TAP

action('action-id') {
    description "this is a description"
    tasks {
        script {
            transformer('pst-id').phaseTapChanger.regulationMode = FIXED_TAP
            transformer('pst-id').phaseTapChanger.tapPosition = 25
        }
    }
}
```

## → New action.groovy

```
action('action-id') {
    description "this is a description"
    tasks {
        pstTapPosition('pst-id', 25)
    }
}
```

# Actions and uncertainties

→ Addressing the uncertainties is one of the key aspects of iTesla. The interaction between the description of remedial actions and this aspect must be taken into account.

→ Examples:

- Now: handling preventive remedial actions with logic rather than timestamps
- Tomorrow: applying different actions depending on the sample

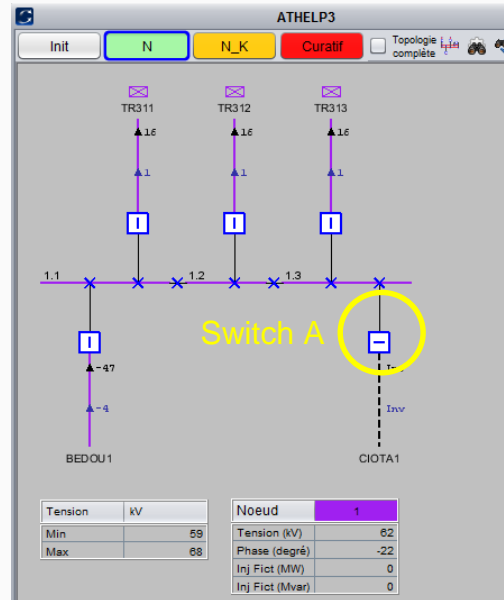
Examples

# A simple preventive remedial action

→ Overloads can appear in pre-contingency state on several line an area around the Athelia 63 kV substation (Athelia – Ciotat 63 kV, Athelia – Bedoule 63 kV, Ciotat – Pont d’Aran – St Cyr 63 kV)

→ Rules implemented :

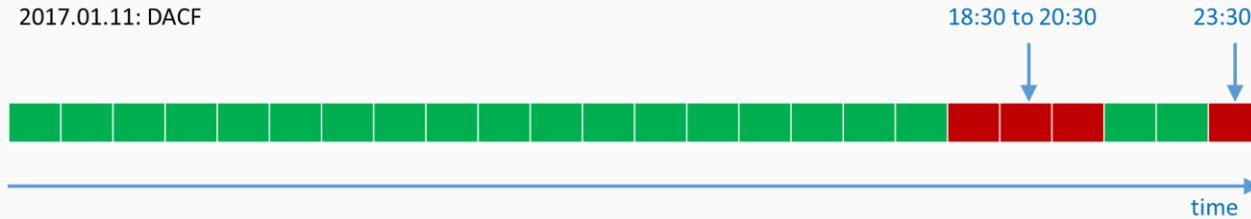
1. If switch A is closed AND there is at least one overload on the monitored lines, then open switch A.
2. If switch A is open AND was not just open because of the previous rule, then close switch A.



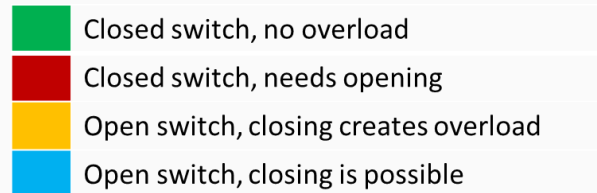


# A simple preventive remedial action

2017.01.11: DACF



2017.01.11: SN



# A « manual automaton »

→ It is not possible to handle differently regulations in pre and post contingency state in Convergence which is a problem simulating the Camporosso PST. It can be done with the iAL.

→ Rules implemented:

1. If the flow from France to Italy is above the setpoint value in pre-contingency state, decrease tap position until setpoint value  $\pm$  dead band is reached.
2. If the flow from France to Italy is under the setpoint value in pre-contingency state, increase tap position until setpoint value  $\pm$  dead band is reached.

# A complex contingency: N-1 Tavel-Realtor 400 kV

After N-1 Tavel-Realtor 400 kV, severe overloads can imply successive remedial actions on varied elements of the network:

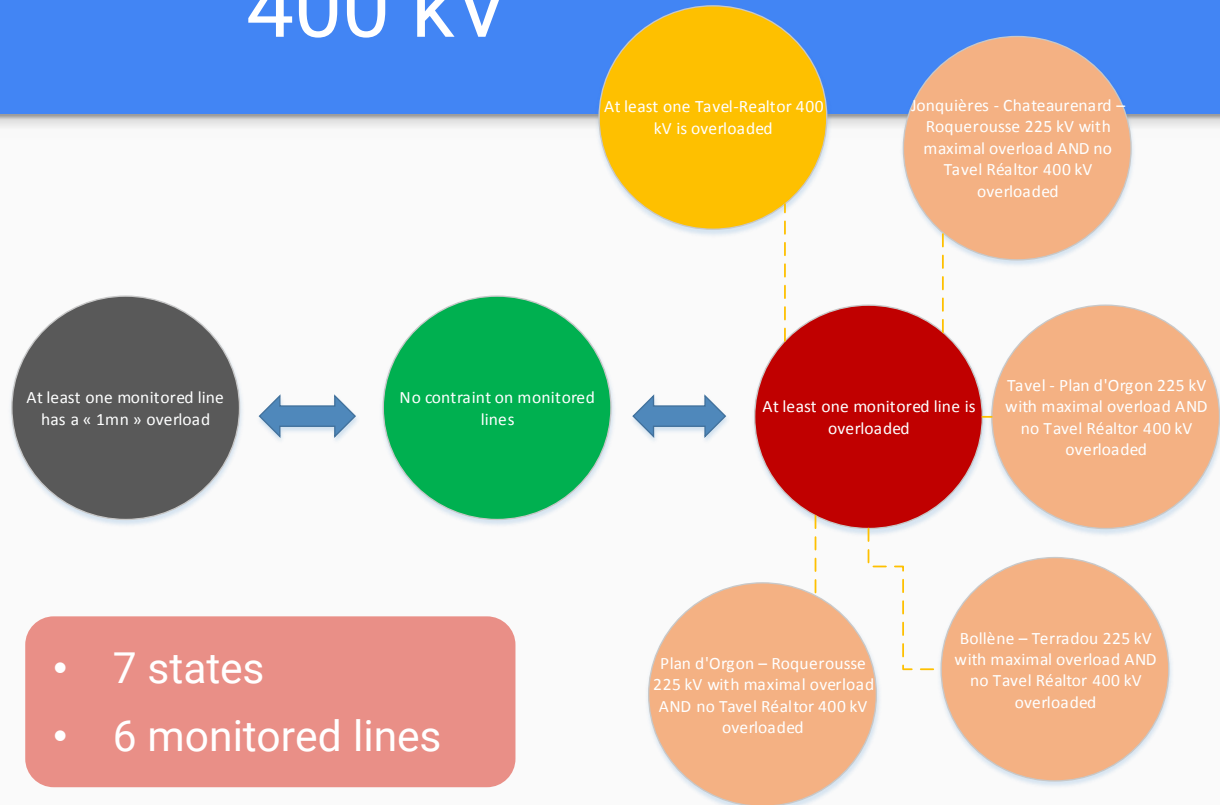
1. Switches
2. PST
3. Generation units

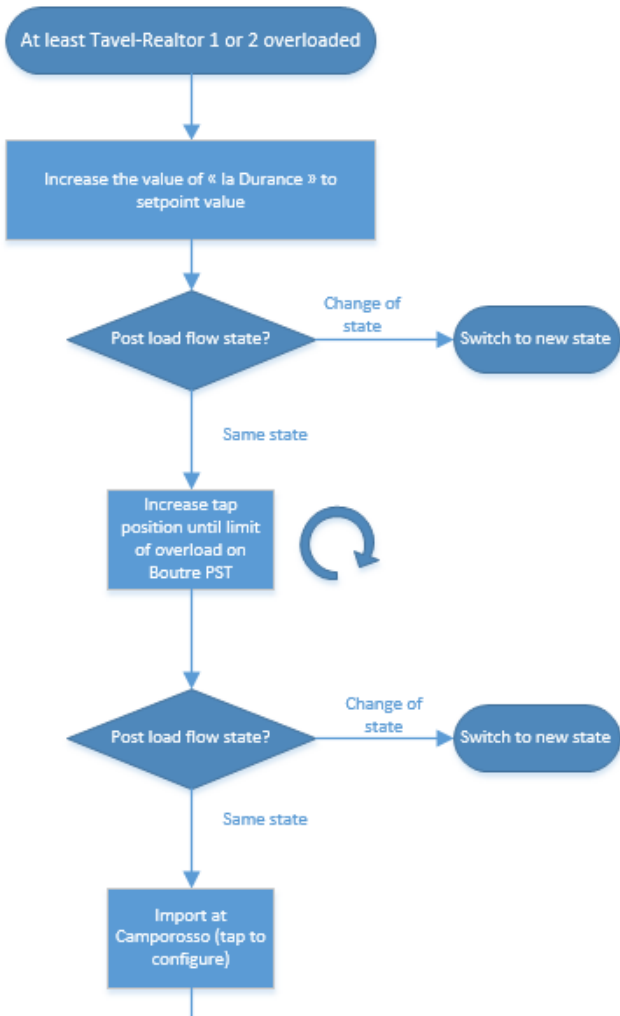
The choice of an action depends on the result of the previous action (load transfers).



# A complex contingency: N-1 Tavel-Realtor 400 kV

Monitored lines : Jonquières - Chateaufrenard – Roquerousse, Bollène – Terradou, Plan d'Orgon – Roquerousse 225kV + Tavel - Plan d'Orgon, Tavel-Realtor 1 and 2 400kV





→ The hypothesis described in our simulation tool was re-written in the iAL

→ « Optimization » functions can be added as plugins in the iAL

→ Some parameters can be configured

# Perspectives

# Interaction with action databases

New project to create a centralized database for remedial actions and automatons.

Goal: use the actions in automated security analysis processes.

Use cases:

→ Optimization usage: find the best set of actions for given cases to solve security issues

→ Simulation usage: check if the chosen actions actually solve the security issues

A format has to be specified. Optimization use case not yet supported by iAL.



# Interaction with dynamic simulators

In the current version, the actions are successively computed with load flows.

The static approach is not always valid (voltage issues, tap changers, automatons...).

A version of the iAL compatible with dynamic simulators is currently under development.

The use of predefined tasks allows the translation to something understandable by a dynamic simulator (Modelica). Open discussion: what to do with script tasks?

# IT developments

Functional improvements:

- Support busbar section contingencies
- Render the outputs
- Improve end user experience (error messages, user friendly editor...)

# IT developments

Action Language improvements:

- Create plugins for common tasks
- Allow creation of plugins for conditions
- Increase code coverage up to 70%

Road-map: <https://github.com/itesla/ipst-core/projects/2>

Conclusion

**To infinity, and  
beyond!**



**Open and flexible  
Easy to use  
Many usages of DSLs to explore**